

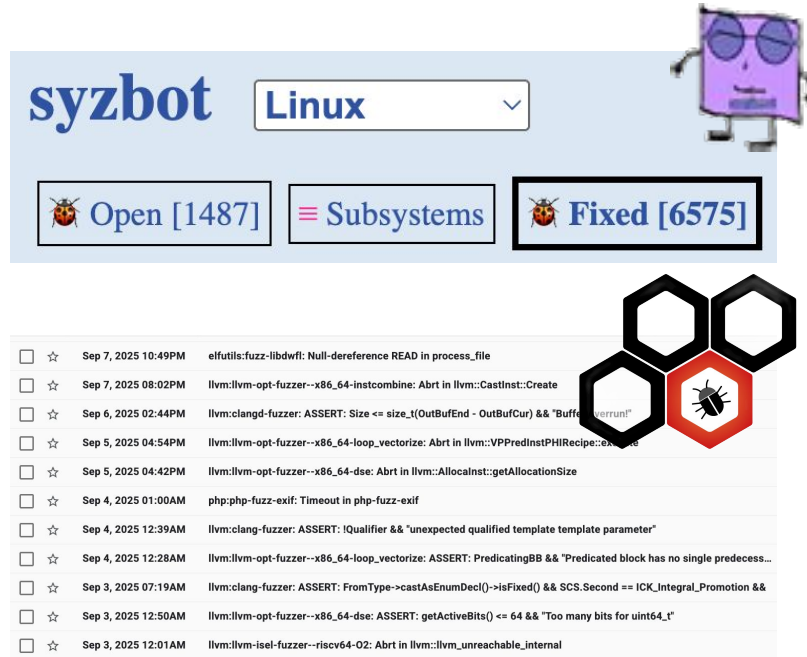
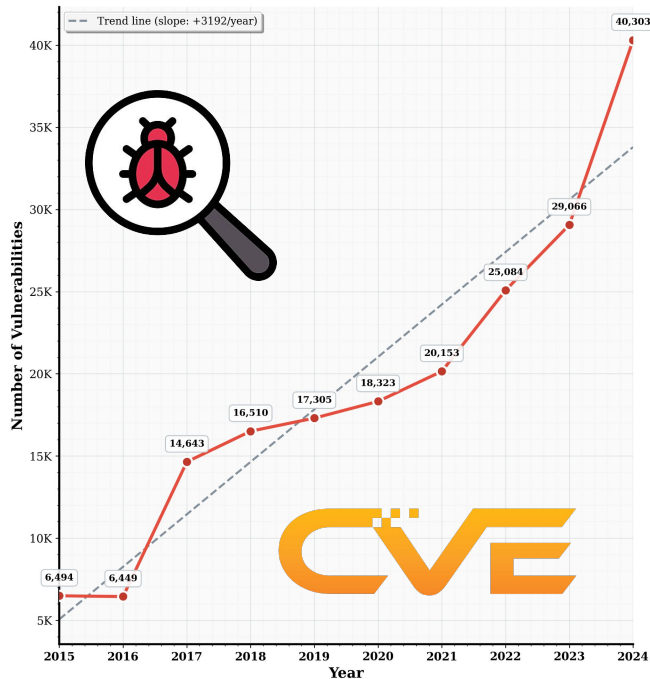
Toward Practical Program Repair

Zheng Yu

Committee: Xinyu Xing (Chair)
Peter Dinda, Yan Chen, Kexin Pei

Vulnerability Explosion: Growing Threat Landscape

CVE by Year (2015-2024)



Thousands of Security Vulnerabilities Remain Unpatched

The image displays three overlapping screenshots of GitHub issue trackers, highlighting the scale of unpatched security vulnerabilities across different projects.

- LLVM Project:** The top-left screenshot shows the LLVM project's issue tracker. The 'Issues' tab is selected, and a filter for 'type:crash' is applied. The 'Open' count is 1,651, and the 'Closed' count is 3,078. A list of open issues is visible, including 'Clang-20 keeps crashing on my system' and 'Failed module imports: "fatal error: malformed or corrupted precompiled file"'. A red box highlights the 'Open' count.
- Python cpython:** The top-right screenshot shows the Python cpython project's issue tracker. The 'Issues' tab is selected, and a filter for 'type:crash' is applied. The 'Open' count is 127, and the 'Closed' count is 2,727. A list of open issues is visible, including 'Python cProfile run gets SIGSEGV due to stack overrun' and 'Crash with non-consumed Tk timer handler'. A red box highlights the 'Open' count.
- PHP-src:** The bottom-right screenshot shows the PHP-src project's issue tracker. The 'Issues' tab is selected, and a filter for 'Status: Verified' is applied. The 'Open' count is 223, and the 'Closed' count is 1,188. A list of open issues is visible, including 'SEGV ext bz2', 'Logging during module shutdown results in segmentation fault', 'integer overflow in imagerectangle', and 'SoapServer memory leak'. A red box highlights the 'Open' count.

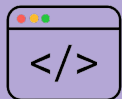
In the bottom-left corner, there is a small overlay for 'syzbot Linux'. It shows a search bar with 'Linux' selected, and two buttons: 'Open [1487]' (highlighted with a red box) and 'Fixed [6575]' (highlighted with a black box).

Typical Automated Program Repair (APR) Workflow



Fault Localization

FL aims to identify the root cause and to provide code locations to apply patches.



Patch Generation

Takes both the buggy code snippet and bug description as input, then produces a patch.



Patch Validation

Verify that a patch addresses vulnerabilities while maintaining functional integrity.

Unrealistic Assumptions in Previous Studies

Use Perfect
FL
As Input

```
if (tp_len(ctx, p1) ≥ cnt &&  
    tp_len(ctx, p) ≥ pos + cnt) {  
    memcpy(p1→ptr,  
        p→ptr + (pos << oft),  
        cnt << oft);  
} else {  
    for (n = 0; n < cnt; n++) {
```

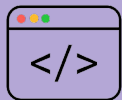
Vulnerable Function

```
if (tp_len(ctx, p1) ≥ cnt &&  
    tp_len(ctx, p) ≥ pos + cnt) {  
    memcpy(p1→ptr,  
        p→ptr + (pos << oft),  
        cnt << oft);  
} else {  
    for (n = 0; n < cnt; n++) {
```

Mask Vulnerable Line

```
if (tp_len(ctx, p1) ≥ cnt &&  
    tp_len(ctx, p) ≥ pos + cnt) {  
    memcpy(p1→ptr,  
        p→ptr + (pos << oft),  
        cnt << oft);  
} else {  
    for (n = 0; n < cnt; n++) {
```

Mask Vulnerable Token



Patch Generation

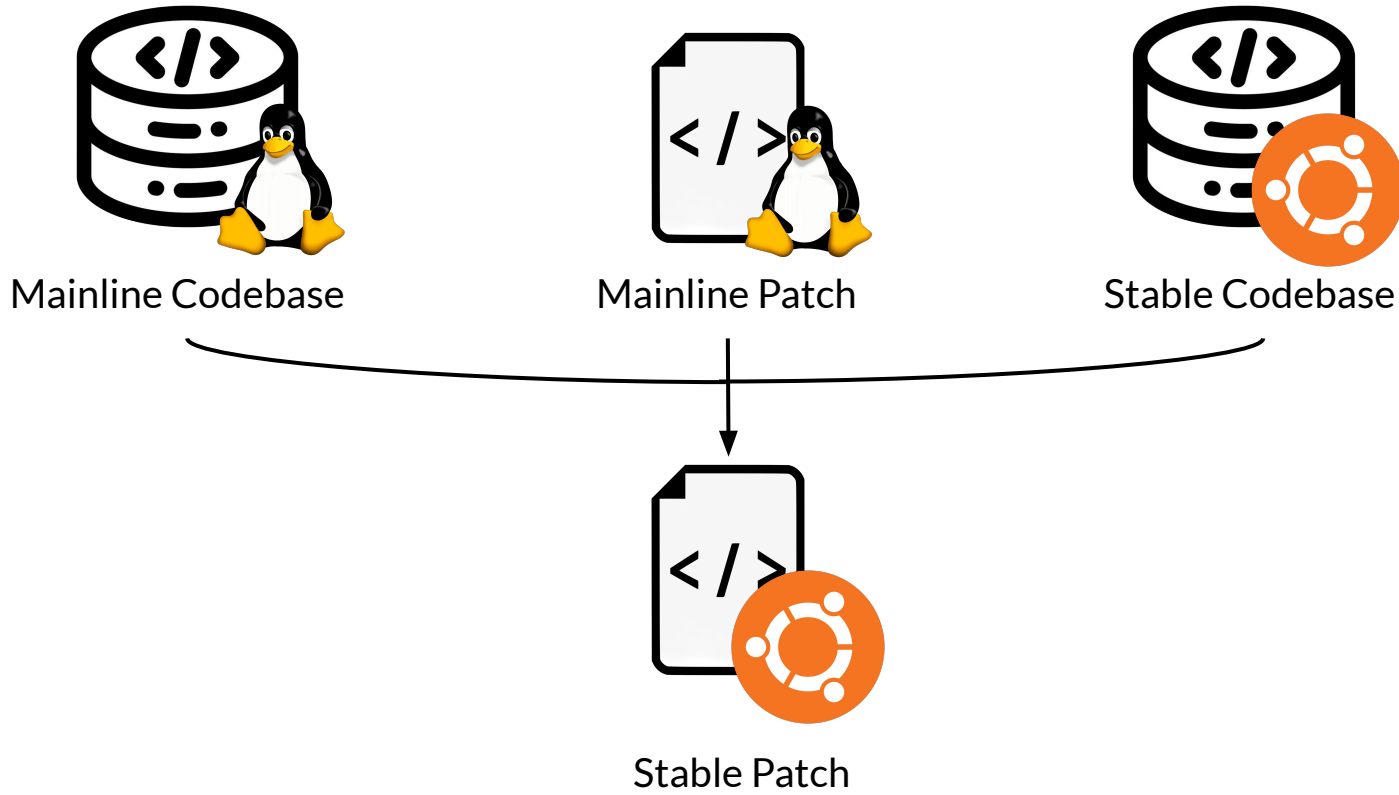
Takes both the buggy code snippet and bug description as input, then produces a patch.



Patch Validation

Verify that a patch addresses vulnerabilities while maintaining functional integrity.

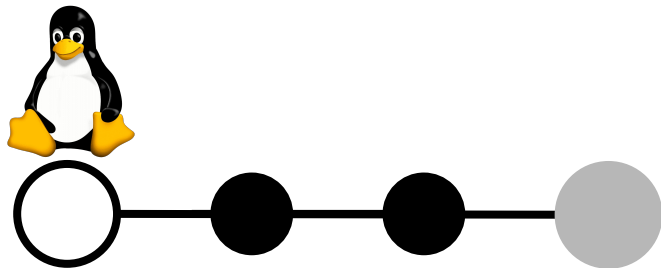
Scenario 1: Patch Backporting



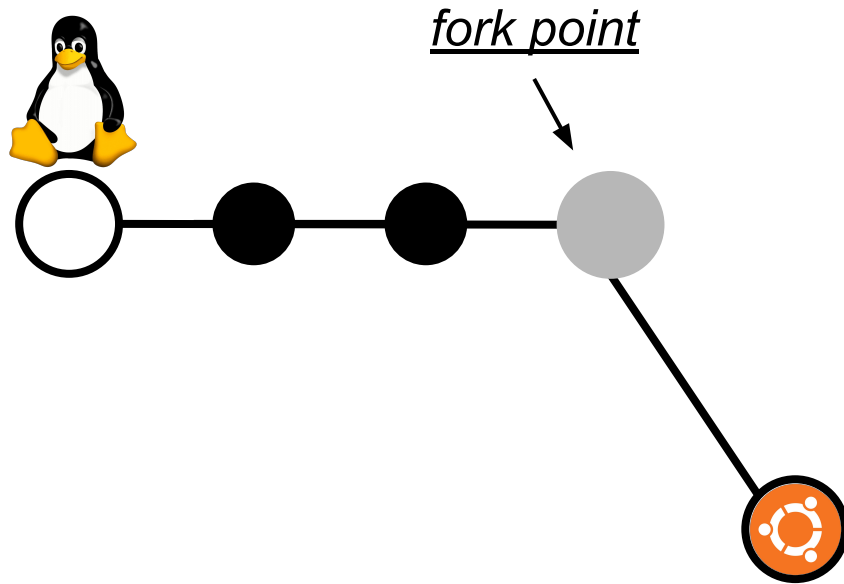
Prior work 1:

PortGPT: Towards Automated Backporting
Using Large Language Models
(IEEE S&P 2026)

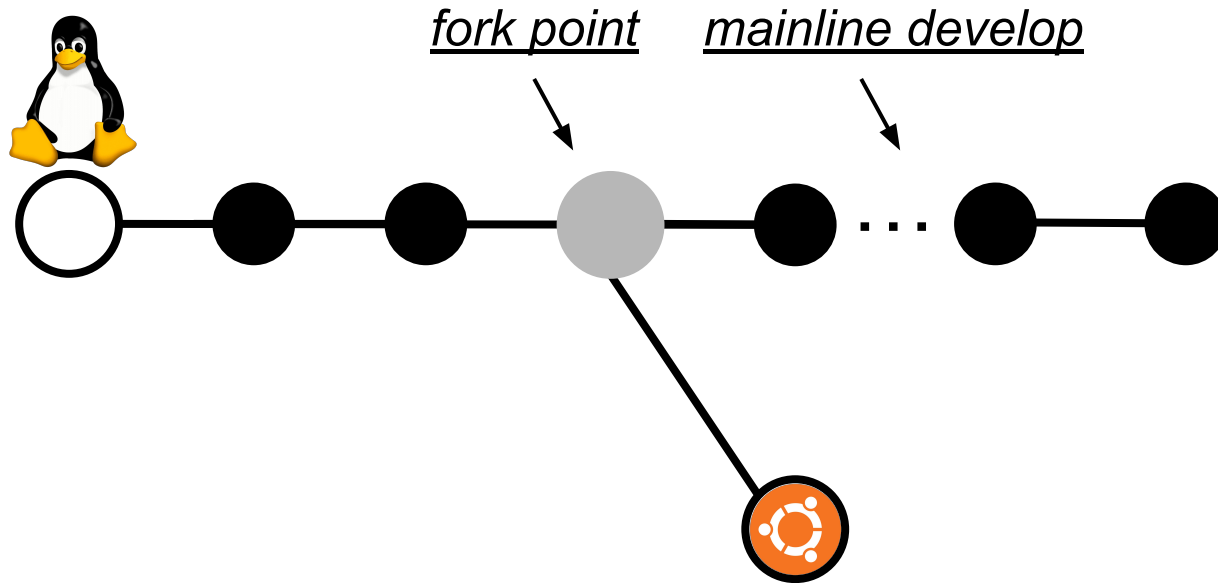
Backporting Background



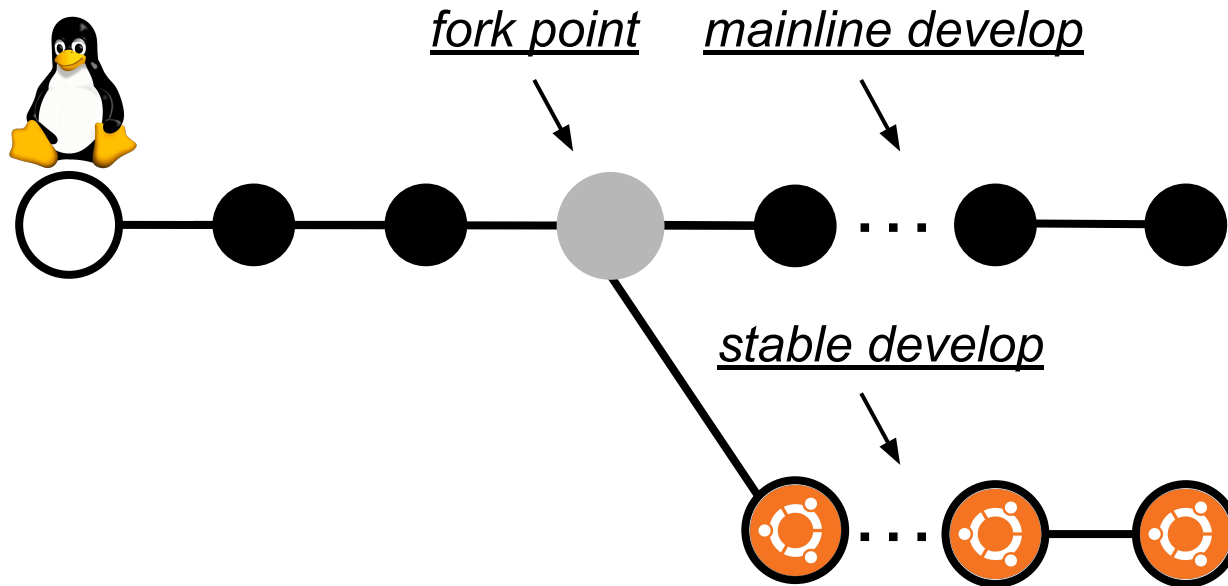
Backporting Background



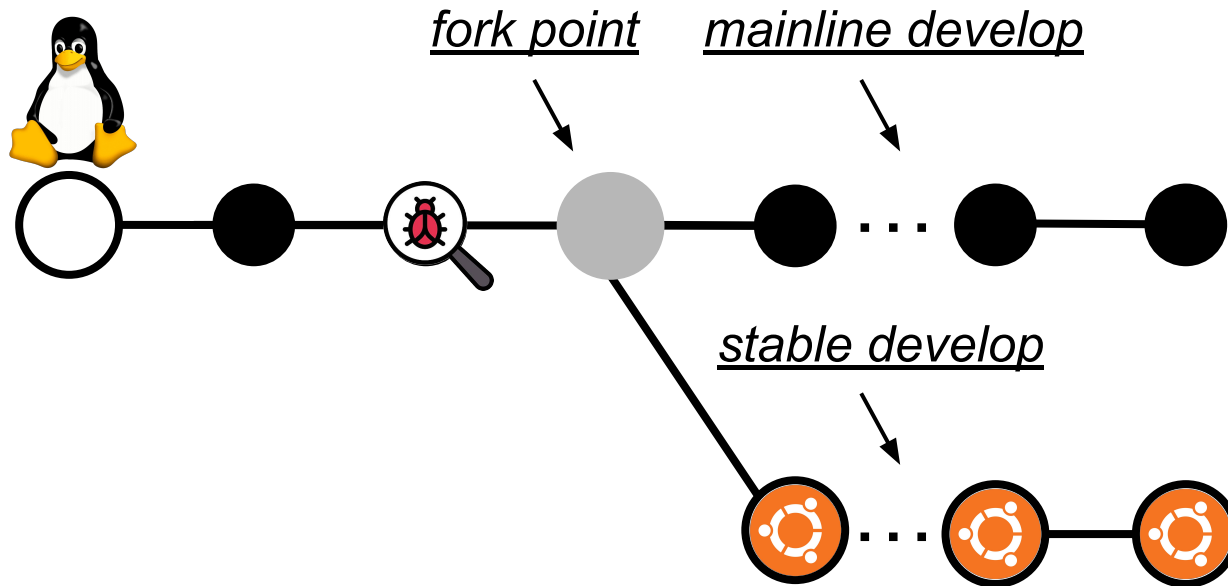
Backporting Background



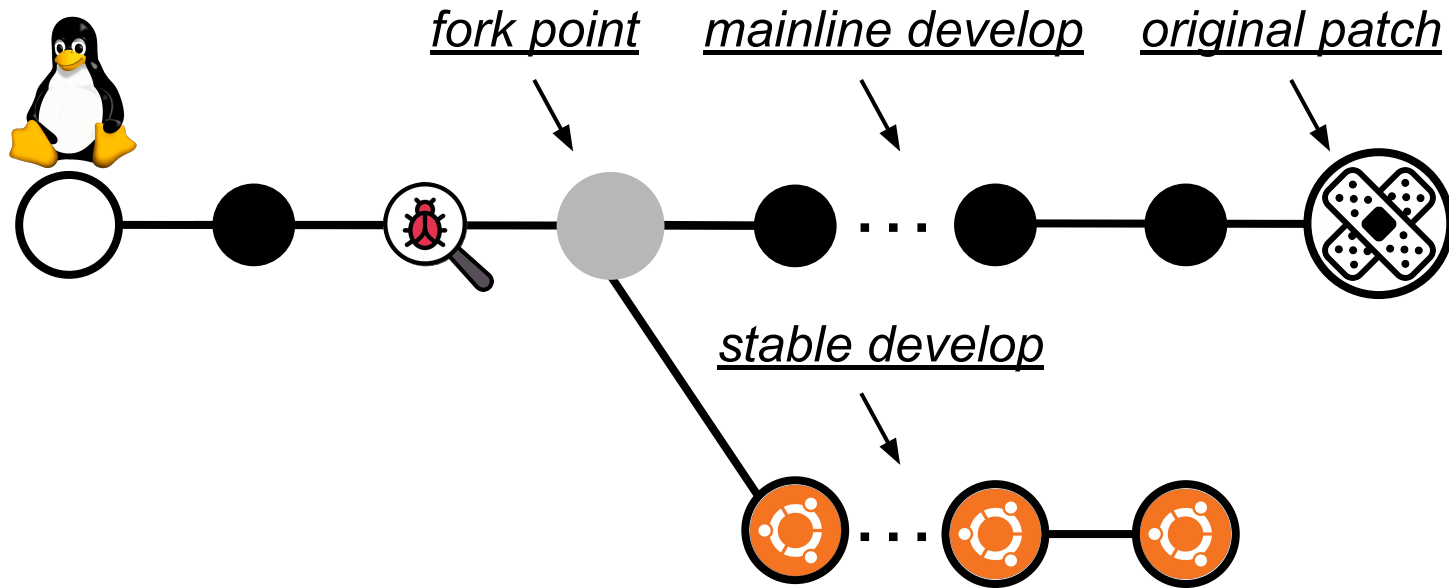
Backporting Background



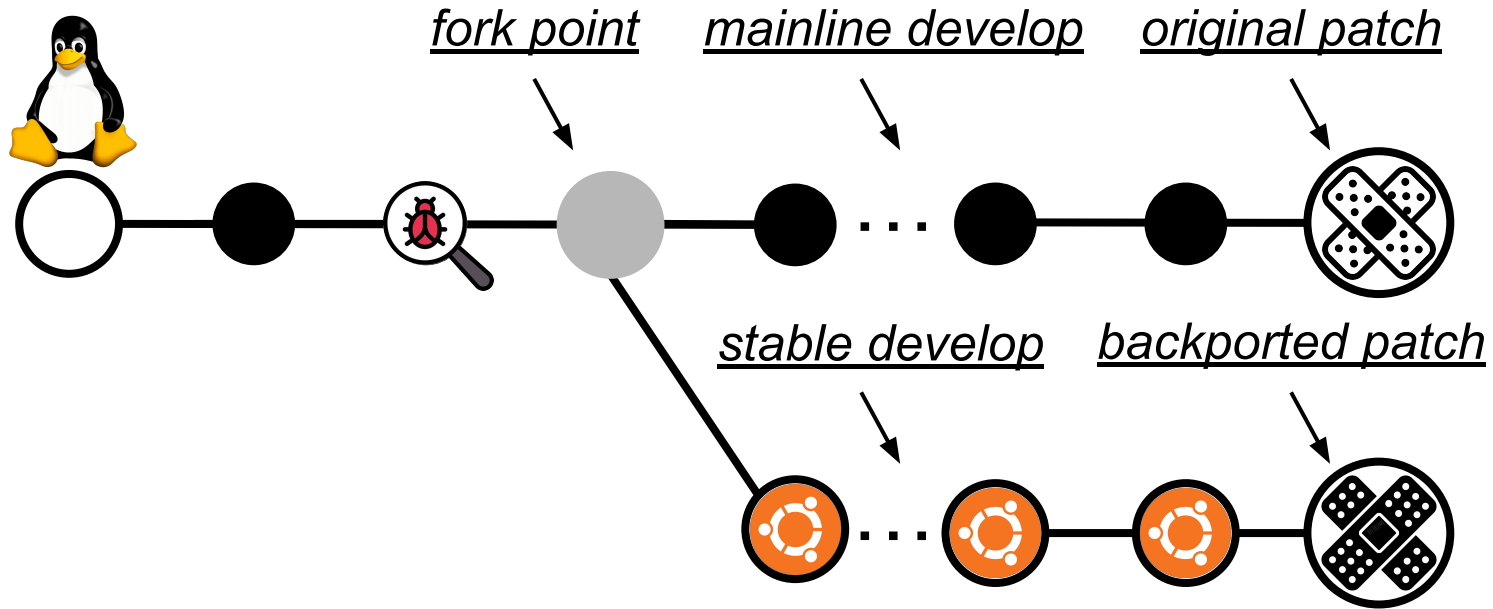
Backporting Background



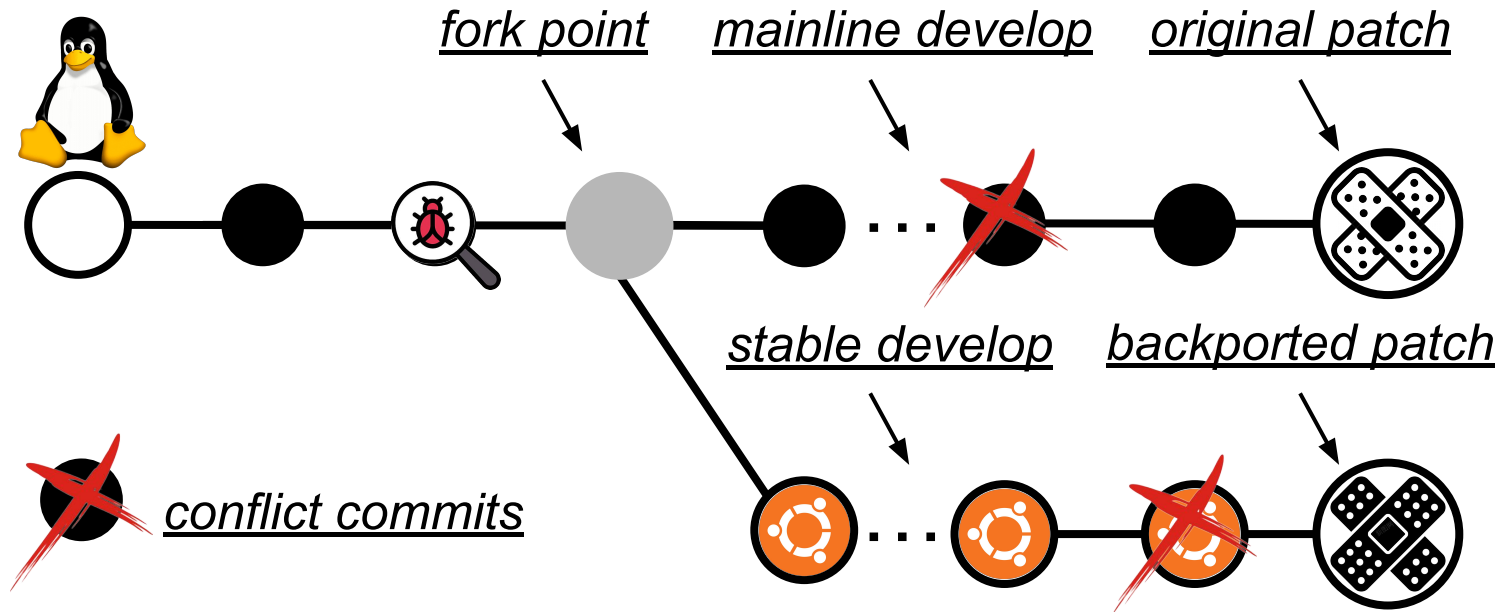
Backporting Background



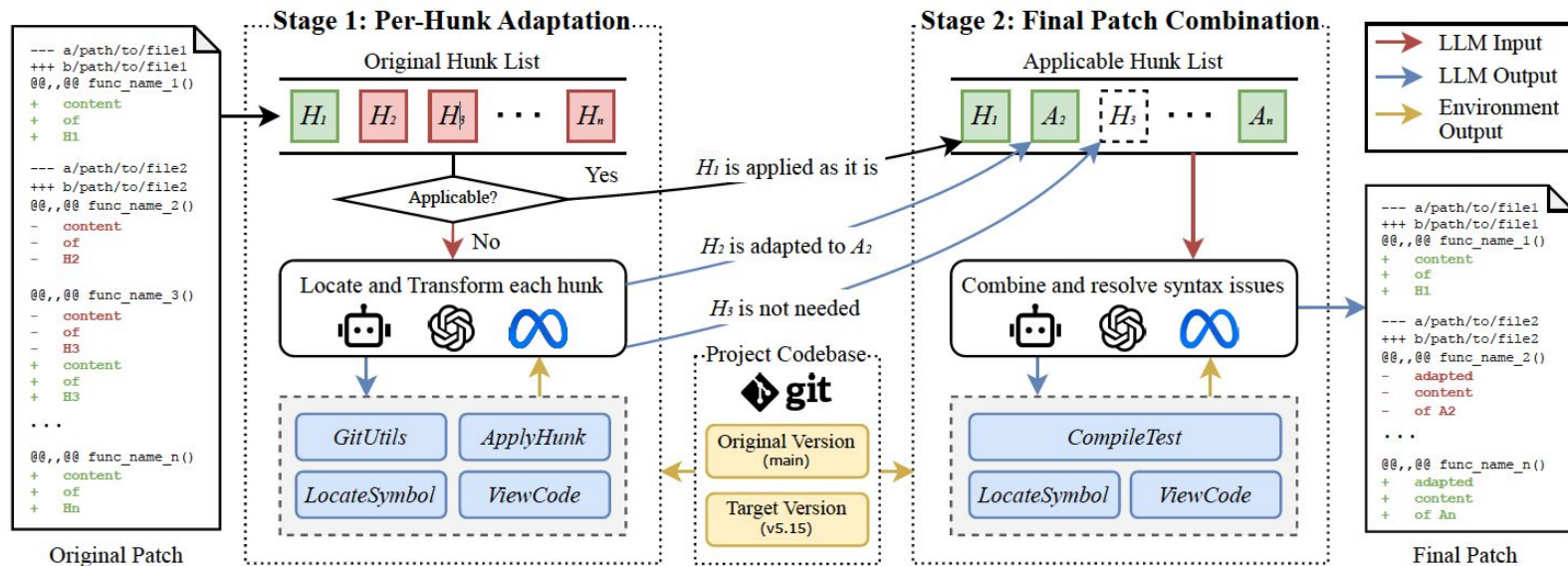
Backporting Background



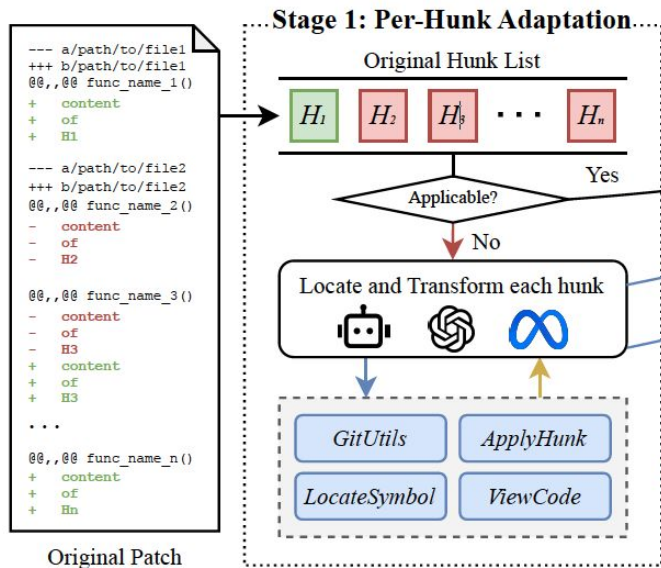
Backporting Background



PortGPT Design



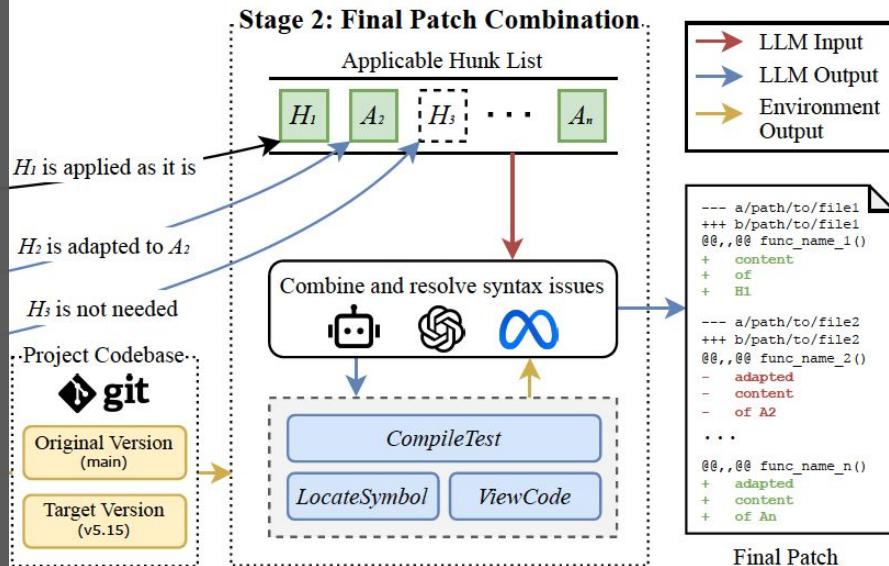
PortGPT Design - Stage 1



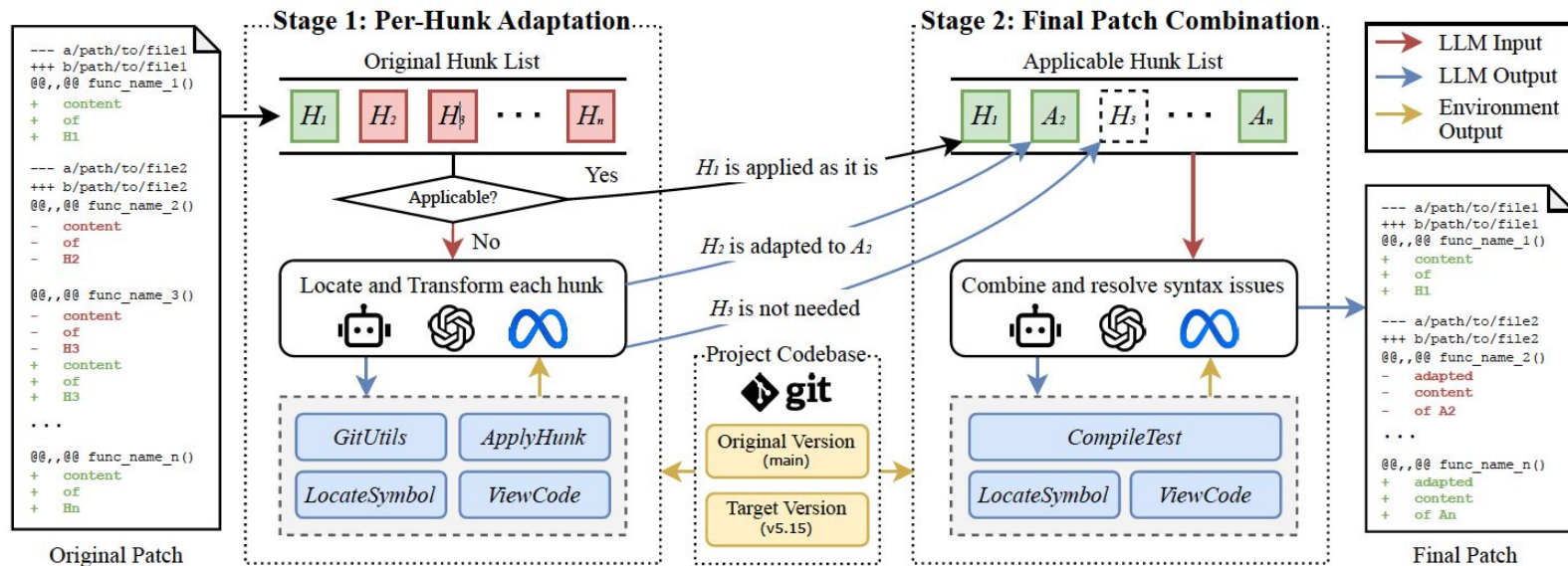
- PortGPT extracts hunks from the original patch and per each hunk.
- PortGPT first determines whether the hunk requires backporting, and if so, transforms the hunk to ensure compatibility with the target version.
- This stage aims to ensure that the generated patch can be successfully applied to the target version.

PortGPT Design - Stage 2

- PORTGPT combines the transformed hunks, applies the entire patch to the target version, and sends the backported codebase for compilation. If compilation failed.
- PORTGPT attempts to resolve them by adding necessary definitions or adjusting the code context to finalize the transformation.



PortGPT Design



Performance Evaluation

Dataset	System	Type-I	Type-II	Type-III	Type-IV	Total
Prior works [50], [72]	FIXMORPH	20/170 (11.67%)	374/1208 (30.96%)	23/92 (25.00%)	30/345 (8.70%)	447/1815 (24.63%)
	ChatGPT [†]	67/170 (39.41%)	451/1208 (37.30%)	16/92 (17.58%)	22/345 (6.38%)	556/1815 (30.63%)
	TSBPORT	170/170 (100.00%)	1190/1208 (98.51%)	69/92 (75.00%)	160/345 (46.38%)	1589/1815 (87.59%)
	TSBPORT*	162/170 (95.29%)	919/1208 (76.08%)	61/92 (66.30%)	150/345 (43.48%)	1292/1815 (71.18%)
	PORTGPT	170/170 (100.00%)	1186/1208 (98.18%)	74/92 (80.43%)	188/345 (54.49%)	1618/1815 (89.15%)
Ours (C)	FIXMORPH	N/A	0/6 (0.00%)	3/29 (10.34%)	0/34 (0.00%)	3/69 (4.34%)
	TSBPORT	N/A	5/6 (83.33%)	14/29 (48.28%)	5/34 (14.71%)	24/69 (34.78%)
	TSBPORT*	N/A	2/6 (33.33%)	14/29 (48.28%)	4/34 (11.76%)	20/69 (28.99%)
	PORTGPT	N/A	6/6 (100%)	21/29 (72.41%)	15/34 (44.12%)	42/69 (60.87%)
Ours (C++)	PORTGPT	N/A	N/A	10/11 (90.91%)	5/17 (29.41%)	15/28 (53.57%)
Ours (Go)	PORTGPT	N/A	13/13 (100%)	7/9 (77.78%)	14/27 (51.85%)	34/49 (69.39%)

Real World Application

```
raw_sendmsg+0x22b1/0x2690 net/ipv4/raw.c:646
inet_sendmsg+0x27b/0x2a0 net/ipv4/af_inet.c:851
sock_sendmsg_nosec net/socket.c:730 [inline]
__sock_sendmsg+0x274/0x290 net/socket.c:730
__sys_sendto+0x62c/0x640 net/socket.c:730
__do_sys_sendto net/socket.c:730
__se_sys_sendto net/socket.c:730
__x64_sys_sendto+0x13/0x20 net/socket.c:730
do_syscall_64+0xd8/0x1b0 arch/x86_64/entry_64.S:144
entry_SYSCALL_64_after_hwdef+0x44/0x4c
```

Call Trace:
<IRQ>
__bnxt

spi: cadence-qspi: fix pointer reference in runtime PM hooks

commit 32ce3bb57b6b402de2aec1012511e7ac4e7449dc upstream.

dev_get_drvdata() gets used to acquire the pointer to cqspi and the SPI controller. Neither embed the other; this lead to memory corruption.

arm64/sme: Always exit sme_alloc() early with existing storage

9 Patches Merged Into Linux-6.1

ipv6: Fix

commit 4

As it was done in commit fc1092f51567 ("ipv4: Fix uninit-value access in __ip_make_skb()") for IPv4, check FLOWI_FLAG_KNOWN_NH on fl6->flowi6_flags instead of testing HDRINCL on the socket to avoid a race condition which causes uninit-value access.

Fixes: ea30388baebc ("ipv6: Fix an uninit variable access bug in __ip6_make_skb()")

Signed-off-by: Shigeru Yoshida <syoshida@redhat.com>

Signed-off-by: David S. Miller <davem@davemloft.net>

Signed-off-by: Zhaoyang Li <lizy04@hust.edu.cn>

Signed-off-by: Greg Kroah-Hartman <gregkh@linuxfoundation.org>

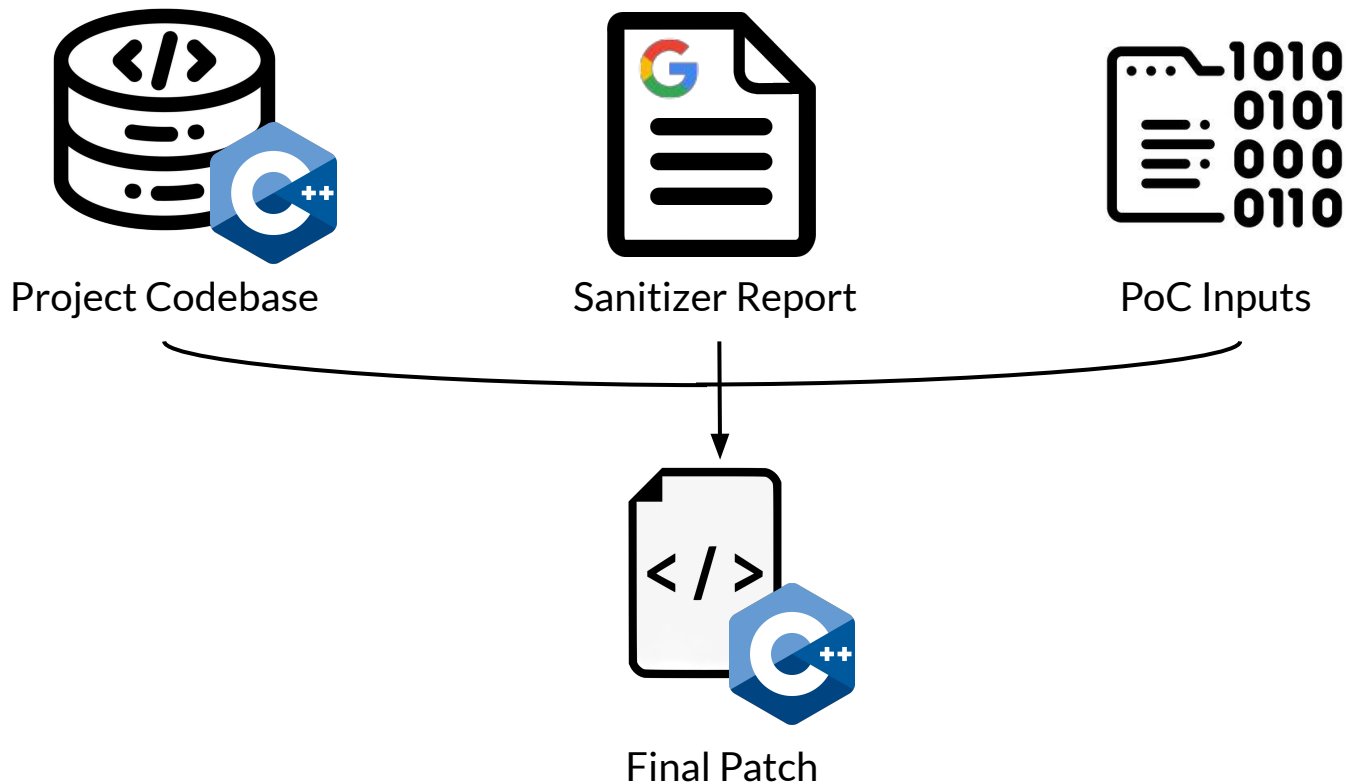
ations")

ootlin.com

riting SSVE state")

el.org

Scenario 2: Repair Fuzzing-Found Vulnerability



Prior work 2:

PatchAgent: A Practical Program Repair Agent
Mimicking Human Expertise
(USENIX Sec 2025)

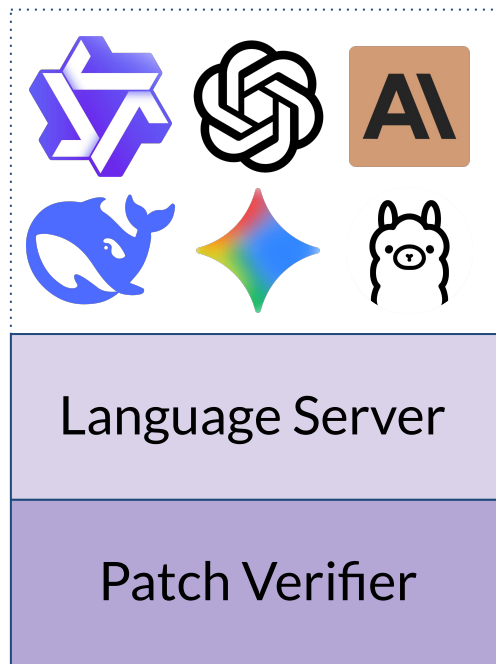
LLM for Program Repair

- ✓ Comprehending bug reports.
- ✓ Comprehending code snippets.
- ✓ Writing a patch.
- ✗ Resolving definitions of symbols.
- ✗ Applying the patch for validation



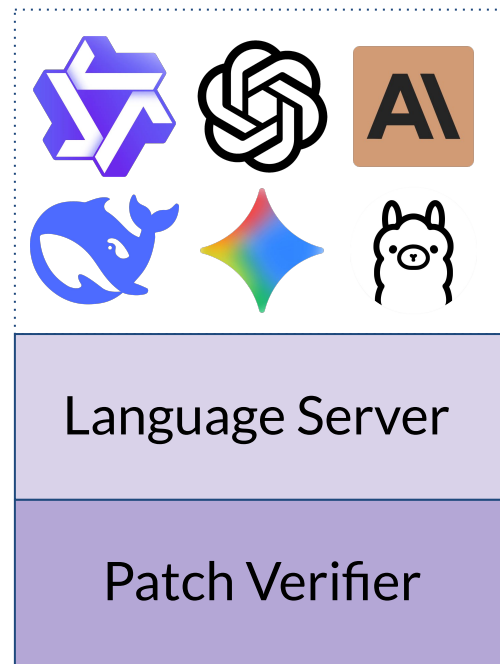
LLM **Agent** for Program Repair

- ✓ Comprehending bug reports.
- ✓ Comprehending code snippets.
- ✓ Writing a patch.
- ✓ Resolving definitions of symbols.
- ✓ Applying the patch for validation



LLM **Agent** for Program Repair

- ? ☒ Comprehending bug reports.
- ? ☒ Comprehending code snippets.
- ? ☒ Writing a patch.
- ? ☒ Resolving definitions of symbols.
- ? ☒ Applying the patch for validation



A Global Buffer Overflow Bug

==35==ERROR: AddressSanitizer: global-buffer-overflow

READ of size 8 at 0x55bc18 thread T0

#0 0x55969b in [Compile_BlockStat](#) /source/m3_compile.c:22

#1 0x55c4c6 in [Compile_Block](#) /source/m3_compile.c:2277

#2 0x55cbc3 in [Compile_If](#) /source/m3_compile.c:1648

#3 0x5596ec in [Compile_BlockStatement](#) /source/m3_compile.c:2207

#4 0x55ca29 in [Parse_InitExpr](#) /source/m3_parse.c:282

.....

#8 0x55d715 in [LLVMFuzzerTestOneInput](#) /app_fuzz/fuzzer.c:30

#9 0x552e14 in [fuzzer::Fuzzer::ExecuteCallback](#) (BuildId: f0fdeb36a)

.....

0x555bc18 is located 88 bytes after global variable **c_operations**

SUMMARY: AddressSanitizer: global-buffer-overflow

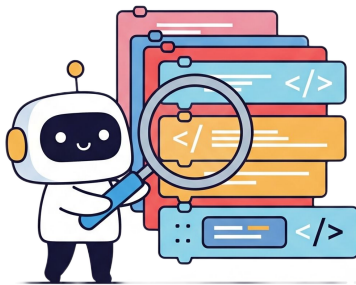
```
1  const M3OpInfo c_operations[] = { /* ... */ };
2  const M3OpInfo c_operationsFC[] = { /* ... */ };
3
4  static inline const M3OpInfo*
5  GetOpInfo(m3opcode_t opcode) {
6      switch (opcode >> 8) {
7          case 0x00:
8              return &c_operations[opcode];
9          case 0xFC:
10             return &c_operationsFC[opcode & 0xFF];
11         default:
12             return NULL;
13     }
14 }
15
16 M3Result
17 Compile_BlockStat(IM3Compilation o) {
18     m3opcode_t opcode;
19     Read_opcode (&opcode, &o);
20     IM3OpInfo opinfo = GetOpInfo(opcode);
21     _throwif(unknownOpcode, opinfo == NULL);
22     if (opinfo->compiler) { // global overflow
23         (*opinfo->compiler) (o, opcode)
24     } else {
25         Compile_Operator (o, opcode);
26     }
27 }
```

What ability do human/LLM have?



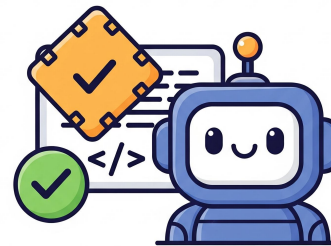
View Code

The viewcode API retrieves the code context by specifying file names and line numbers



Find Definition

The find_definition finds the definition location of symbols by specifying their names and reference locations



Validate

The validate API to check if the patch can mitigate the PoC and pass all functional tests

Human Expert

```
=35=ERROR: AddressSanitizer: global-buffer-overflow  
READ of size 8 at 0x55bc18 thread T0  
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22  
#1 0x55c4c6 in Compile_Block /source/m3_compile.c:2277  
#2 0x55cbc3 in Compile_If /source/m3_compile.c:1648  
#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207  
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282  
.....  
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30  
#9 0x552e14 in fuzzer::Fuzzer::ExecuteCallback (BuildId: f0fdeb36a)  
.....  
0x555bc18 is located 88 bytes after global variable c_operations  
  
SUMMARY: AddressSanitizer: global-buffer-overflow
```

According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3_compile.c. Let me view lines 17 to 27 in /source/m3_compile.c.



Human Expert

```
=35=ERROR: AddressSanitizer: global-buffer-overflow  
READ of size 8 at 0x55bc18 thread T0  
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22  
#1 0x55c4c6 in Compile_Block /source/m3_compile.c:2277  
#2 0x55cbc3 in Compile_If /source/m3_compile.c:1648  
#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207  
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282  
.....  
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30  
#9 0x552e14 in fuzzer::Fuzzer::ExecuteCallback (BuildId: f0fdeb36a)  
.....  
0x555bc18 is located 88 bytes after global variable c_operations  
  
SUMMARY: AddressSanitizer: global-buffer-overflow
```

According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3_compile.c. Let me view lines 17 to 27 in /source/m3_compile.c.



```
....  
IM3OpInfo opinfo = GetOpInfo(opcode);  
_throwif(unknownOpcode, opinfo == NULL);  
if (opinfo->compiler) {  
    (*opinfo->compiler) (o, opcode)  
....
```



Human Expert

```
==35==ERROR: AddressSanitizer: global-buffer-overflow  
READ of size 8 at 0x55bc18 thread T0  
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22  
#1 0x55c4c6 in Compile_Block /source/m3_compile.c:2277  
#2 0x55cbc3 in Compile_If /source/m3_compile.c:1648  
#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207  
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282  
.....  
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30  
#9 0x552e14 in fuzzer::Fuzzer::ExecuteCallback (BuildId: f0fdeb36a)  
.....  
0x55bc18 is located 88 bytes after global variable c_operations  
  
SUMMARY: AddressSanitizer: global-buffer-overflow
```

According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3_compile.c. Let me view lines 17 to 27 in /source/m3_compile.c.



```
....  
IM3OpInfo opinfo = GetOpInfo(opcode);  
_throwif(unknownOpcode, opinfo == NULL);  
if (opinfo->compiler) {  
    (*opinfo->compiler) (o, opcode)  
....
```



`opinfo` is an overflow pointer generated by GetOpInfo, I would like to locate its definition.



The variable GetOpInfo is defined at line 5 in the /source/m3_compile.c.



Human Expert

```
==35==ERROR: AddressSanitizer: global-buffer-overflow
READ of size 8 at 0x55bc18 thread T0
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22
#1 0x55c4c6 in Compile_Block /source/m3_compile.c:2277
#2 0x55cbc3 in Compile_If /source/m3_compile.c:1648
#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282
.....
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30
#9 0x552e14 in fuzzer::Fuzzer::ExecuteCallback (BuildId: f0fdeb36a)
.....
0x555bc18 is located 88 bytes after global variable c_operations

SUMMARY: AddressSanitizer: global-buffer-overflow
```

According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3_compile.c. Let me view lines 17 to 27 in /source/m3_compile.c.



```
....
IM3OpInfo opinfo = GetOpInfo(opcode);
_throwif(unknownOpcode, opinfo == NULL);
if (opinfo->compiler) {
    (*opinfo->compiler) (o, opcode)
....
```



`opinfo` is an overflow pointer generated by GetOpInfo, I would like to locate its definition.



The variable GetOpInfo is defined at line 5 in the /source/m3_compile.c.



Great, now I want to view lines 5 to 16 in /source/m3_compile.c



```
GetOpInfo(m3opcode_t opcode) {
    switch (opcode >> 8) {
    case 0x00:
        return &c_operations[opcode]; ....
```



Human Expert

==35==ERROR: AddressSanitizer: global-buffer-overflow

READ of size 8 at 0x55bc18 thread T0

#0 0x55969b in **Compile_BlockStat** /source/m3_compile.c:22

#1 0x55c4c6 in **Compile_Block** /source/m3_compile.c:2277

#2 0x55c4c6 in **Compile_T5** /source/m3_compile.c:1119

#3 0x55c4c6 in **Compile_T5** /source/m3_compile.c:1119 07

#4 0x55c4c6 in **Compile_T5** /source/m3_compile.c:1119

The report indicates that the overflow occurred in `c_operations`, so I need to add a boundary check before performing pointer arithmetic.



#8 0x55c4c6 in **Compile_T5** /source/m3_compile.c:1119 deb36a)

#9 0x55c4c6 in **Compile_T5** /source/m3_compile.c:1119

.....
0x55bc18 is located 88 bytes after global variable `c_operations`

SUMMARY: AddressSanitizer: global-buffer-overflow

According to the address sanitizer report, a global overflow occurred at line 22 in the `/source/m3_compile.c`. Let me view lines 17 to 27 in `/source/m3_compile.c`.



....
IM3OpInfo opinfo = GetOpInfo(opcode);
_throwif(unknownOpcode, opinfo == **NULL**);
if (opinfo->compiler) {
 (*opinfo->compiler) (o, opcode)
....



'opinfo' is an overflow pointer generated by GetOpInfo, I would like to locate its definition.



The variable GetOpInfo is defined at line 5 in the `/source/m3_compile.c`.



Great, now I want to view lines 5 to 16 in `/source/m3_compile.c`



GetOpInfo(m3opcode_t opcode) {
 switch (opcode >> 8) {
 case 0x00:
 return &c_operations[opcode];



Human Expert

==35==ERROR: AddressSanitizer: global-buffer-overflow

READ of size 8 at 0x55bc18 thread T0

#0 0x55969b in **Compile_BlockStat** /source/m3_compile.c:22

#1 0x55c4c6 in **Compile_Block** /source/m3_compile.c:2277

#2 0x55c4c6 in **Compile_Block** /source/m3_compile.c:2277

#3 0x55c4c6 in **Compile_Block** /source/m3_compile.c:2277

#4 0x55c4c6 in **Compile_Block** /source/m3_compile.c:2277

.....

#8 0x55c4c6 in **Compile_Block** /source/m3_compile.c:2277

#9 0x55c4c6 in **Compile_Block** /source/m3_compile.c:2277

0x555bc18 is located 88 bytes after global variable **c_operations**

SUMMARY: AddressSanitizer: global-buffer-overflow

The report indicates that the overflow occurred in **c_operations**, so I need to add a boundary check before performing pointer arithmetic.



07

deb36a)



```
GetOpInfo(m3opcode_t opcode) {
    switch (opcode >> 8) {
        case 0x00:
            return &c_operations[opcode];
            +   if (opcode < sizeof(c_operations)/sizeof(c_operations[0]))
            +       return &c_operations[opcode];
            +   break;
        case 0xFC:
            return &c_operationsFC[opcode & 0xFF];
            +   opcode &= 0xFF;
            +   if (opcode < sizeof(c_operationsFC)/sizeof(c_operationsFC[0]))
            +       return &c_operationsFC[opcode];
            +   break;
        default:
            return NULL;
    }
}
```

According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3_compile.c. Let me view lines 17 to 27 in /source/m3_compile.c.



```
....
IM3OpInfo opinfo = GetOpInfo(opcode);
_throwif(unknownOpcode, opinfo == NULL);
if (opinfo->compiler) {
    (*opinfo->compiler) (o, opcode)
....
```



'opinfo' is an overflow pointer generated by GetOpInfo, I would like to locate its definition.



The variable GetOpInfo is defined at line 5 in the /source/m3_compile.c.



Great, now I want to view lines 5 to 16 in /source/m3_compile.c



```
GetOpInfo(m3opcode_t opcode) {
    switch (opcode >> 8) {
        case 0x00:
            return &c_operations[opcode]; ....
```



Vanilla Agent

```
==35==ERROR: AddressSanitizer: global-buffer-overflow  
READ of size 8 at 0x55bc18 thread T0  
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22  
#1 0x55c4c6 in Compile_Block /source/m3_compile.c:2277  
#2 0x55cbc3 in Compile_If /source/m3_compile.c:1648  
#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207  
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282  
.....  
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30  
#9 0x552e14 in fuzzer::Fuzzer::ExecuteCallback (BuildId: f0fdeb36a)  
.....  
0x55bc18 is located 88 bytes after global variable c_operations  
  
SUMMARY: AddressSanitizer: global-buffer-overflow
```



According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3_compile.c. So I want to view lines 21 to 23 in /source/m3_compile.c.

Vanilla Agent

```
==35==ERROR: AddressSanitizer: global-buffer-overflow
READ of size 8 at 0x55bc18 thread T0
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22
#1 0x55c4c6 in Compile_Block /source/m3_compile.c:2277
#2 0x55cbc3 in Compile_If /source/m3_compile.c:1648
#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282
.....
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30
#9 0x552e14 in fuzzer::Fuzzer::ExecuteCallback (BuildId: f0fdeb36a)
.....
0x55bc18 is located 88 bytes after global variable c_operations

SUMMARY: AddressSanitizer: global-buffer-overflow
```



According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3_compile.c. So I want to view lines 21 to 23 in /source/m3_compile.c.



```
_throwif(unknownOpcode, opinfo == NULL);
if (opinfo->compiler) {
    (*opinfo->compiler) (o, opcode)
```

Vanilla Agent

```
=35=ERROR: AddressSanitizer: global-buffer-overflow  
READ of size 8 at 0x55bc18 thread T0  
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22  
#1 0x55c4c6 in Compile_Block /source/m3_compile.c:2277  
#2 0x55cbc3 in Compile_If /source/m3_compile.c:1648  
#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207  
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282  
.....  
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30  
#9 0x552e14 in fuzzer::Fuzzer::ExecuteCallback (BuildId: f0fdeb36a)  
.....  
0x555bc18 is located 88 bytes after global variable c_operations  
  
SUMMARY: AddressSanitizer: global-buffer-overflow
```



According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3_compile.c. So I want to view lines 21 to 23 in /source/m3_compile.c.



```
_throwif(unknownOpcode, opinfo == NULL);  
if (opinfo->compiler) {  
    (*opinfo->compiler) (o, opcode)
```



It appears that the overflow occurs in opinfo. I would like to locate the definition of opinfo.



The variable opinfo is defined at line 20 in the /source/m3_compile.c.

Vanilla Agent

```
=35=ERROR: AddressSanitizer: global-buffer-overflow  
READ of size 8 at 0x55bc18 thread T0  
#0 0x55969b in Compile_BlockStat /source/m3_compile.c:22  
#1 0x55c4c6 in Compile_Block /source/m3_compile.c:2277  
#2 0x55cbc3 in Compile_If /source/m3_compile.c:1648  
#3 0x5596ec in Compile_BlockStatement /source/m3_compile.c:2207  
#4 0x55ca29 in Parse_InitExpr /source/m3_parse.c:282  
.....  
#8 0x55d715 in LLVMFuzzerTestOneInput /app_fuzz/fuzzer.c:30  
#9 0x552e14 in fuzzer::Fuzzer::ExecuteCallback (BuildId: f0fdeb36a)  
.....  
0x555bc18 is located 88 bytes after global variable c_operations  
  
SUMMARY: AddressSanitizer: global-buffer-overflow
```



According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3_compile.c. So I want to view lines 21 to 23 in /source/m3_compile.c.



```
_throwif(unknownOpcode, opinfo == NULL);  
if (opinfo->compiler) {  
    (*opinfo->compiler) (o, opcode)
```



It appears that the overflow occurs in opinfo. I would like to locate the definition of opinfo.



The variable opinfo is defined at line 20 in the /source/m3_compile.c.



Great, now I want to view lines 17 to 20 in /source/m3_compile.c



```
m3opcode_t opcode;  
read_opcode(&opcode,&o);  
IM3OpInfo opinfo = GetOpInfo(opcode);
```

Vanilla Agent

```
==35==ERROR: AddressSanitizer: global-buffer-overflow
```

```
READ of size 8 at 0x55bc18 thread T0
```

```
#0 0x55969b in Compile BlockStat /source/m3_compile.c:22
```

```
#1
```

```
#2
```

```
#3
```

```
#4
```

```
..
```

```
#8
```

```
#9
```

```
.....
```

```
0x555bc18 is located 88 bytes after global variable c_operations
```

```
SUMMARY: AddressSanitizer: global-buffer-overflow
```



To address the global overflow vulnerability in the opinfo structure, you can introduce bounds checking before dereferencing. The patch ensure that opinfo points to a valid memory location

7

b36a)



According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3_compile.c. So I want to view lines 21 to 23 in /source/m3_compile.c.



```
_throwif(unknownOpcode, opinfo == NULL);  
if (opinfo->compiler) {  
    (*opinfo->compiler) (o, opcode)
```



It appears that the overflow occurs in opinfo. I would like to locate the definition of opinfo.



The variable opinfo is defined at line 20 in the /source/m3_compile.c.



Great, now I want to view lines 17 to 20 in /source/m3_compile.c



```
m3opcode_t opcode;  
read_opcode(&opcode,&o);  
IM3OpInfo opinfo = GetOpInfo(opcode);
```


Vanilla Agent

==35==ERROR: AddressSanitizer: global-buffer-overflow

READ of size 8 at 0x55bc18 thread T0

#0 0x55969b in **Compile_BlockStat** /source/m3_compile.c:22

#1

#2

#3

#4

..

#8

#9



To address the global overflow vulnerability in the opinfo structure, you can introduce bounds checking before dereferencing. The patch ensure that opinfo points to a valid memory location

0x555bc18 is located 88 bytes after global variable **c_operations**

SUMMARY: AddressSanitizer: global-buffer-overflow



```
1 M3Result Compile_BlockStat(IM3Compilation o) {
2     m3opcode_t opcode;
3     Read_opcode (&opcode, &o);
4 +   if (opcode < 0 || opcode > MAX_OPCODE)
5 +       return unknownOpcode;
6     IM3OpInfo opinfo = GetOpInfo(opcode);
7     _throwif(unknownOpcode, opinfo == NULL);
8     if (opinfo->compiler) {
```



According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3_compile.c. So I want to view lines 21 to 23 in /source/m3_compile.c.



```
_throwif(unknownOpcode, opinfo == NULL);
if (opinfo->compiler) {
    (*opinfo->compiler) (o, opcode)
```



It appears that the overflow occurs in opinfo. I would like to locate the definition of opinfo.



The variable opinfo is defined at line 20 in the /source/m3_compile.c.



Great, now I want to view lines 17 to 20 in /source/m3_compile.c



```
m3opcode_t opcode;
read_opcode(&opcode,&o);
IM3OpInfo opinfo = GetOpInfo(opcode);
```


Vanilla Agent

Too small code range

==35==ERROR: AddressSanitizer: global-buffer-overflow

READ of size 8 at 0x55bc18 thread T0

#0 0x55969b in **Compile_BlockStat** /source/m3_compile.c:22

#1

#2

#3

#4

..

#8

#9



To address the global overflow vulnerability in the opinfo structure, you can introduce bounds checking before dereferencing. The patch ensure that opinfo points to a valid memory location

0x555bc18 is located 88 bytes after global variable **c_operations**

SUMMARY: AddressSanitizer: global-buffer-overflow



```
1 M3Result Compile_BlockStat(IM3Compilation o) {
2     m3opcode_t opcode;
3     Read_opcode (&opcode, &o);
4 +   if (opcode < 0 || opcode > MAX_OPCODE)
5 +       return unknownOpcode;
6     IM3OpInfo opinfo = GetOpInfo(opcode);
7     _throwif(unknownOpcode, opinfo == NULL);
8     if (opinfo->compiler) {
```

Why not continue exploring related function?



According to the address sanitizer report, a global overflow occurred at line 22 in the /source/m3_compile.c. So I want to view lines 21 to 23 in /source/m3_compile.c.



```
_throwif(unknownOpcode, opinfo == NULL);
if (opinfo->compiler) {
    (*opinfo->compiler) (o, opcode)
```



It appears that the overflow occurs in opinfo. I would like to locate the definition of opinfo.



The variable opinfo is defined at line 20 in the /source/m3_compile.c.

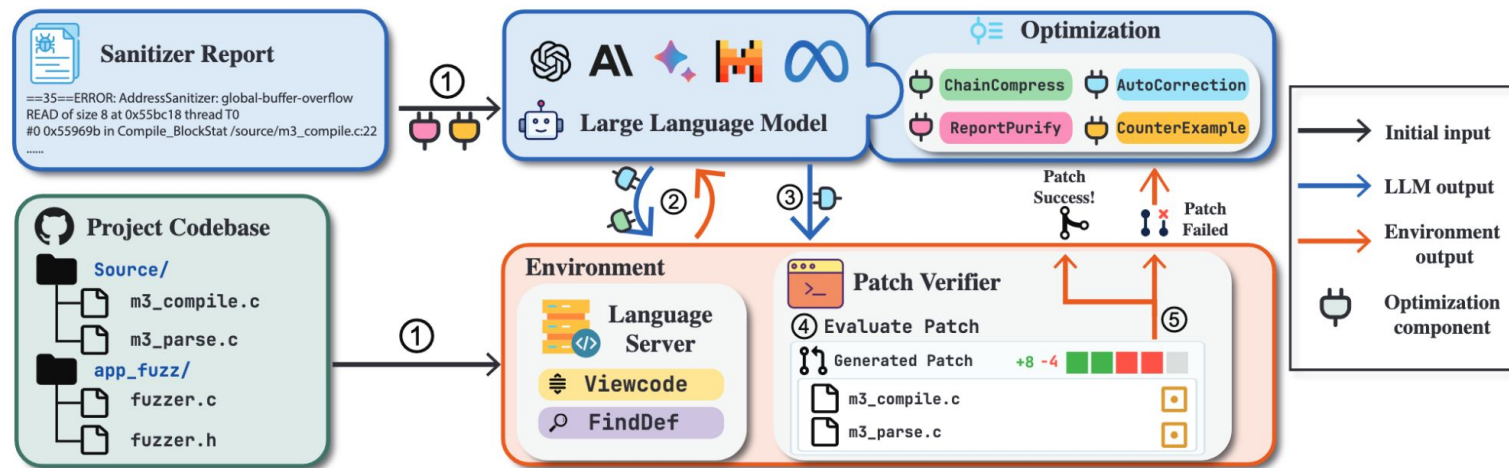


Great, now I want to view lines 17 to 20 in /source/m3_compile.c



```
m3opcode_t opcode;
read_opcode(&opcode,&o);
IM3OpInfo opinfo = GetOpInfo(opcode);
```

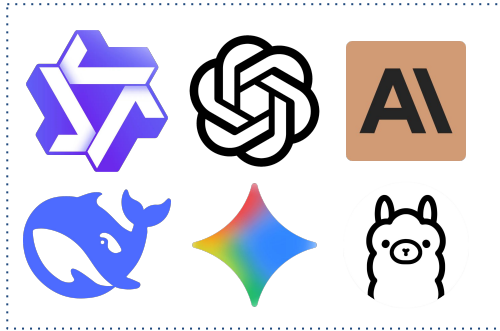
PatchAgent



The process begins with the **sanitizer report** and the **project codebase** (1). The LLM retrieves the code context using the **viewcode** and **find_definition** APIs (2) and then **generates a patch** (3). The patch is subsequently validated by the patch verifier (4). If the patch is incorrect, the agent will **refine the patch or gather additional context** (5), iterating until a correct patch is generated or the budget is exhausted.

Auto Correction

Common Tool Call Process



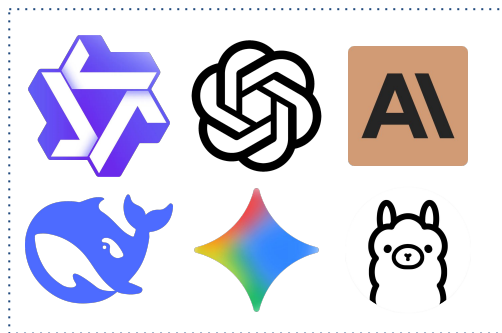
```
{  
  "action": "viewcode",  
  "path": "src/m3_compile.c",  
  "start_line": 21,  
  "end_line": 23  
}
```

Language Server

```
21| _throwif(unknownOpcode, opinfo = NULL);  
22| if (opinfo->compiler) {  
23|   (*opinfo->compiler) (o, opcode)
```

Auto Correction

Tool Call Process (with Auto Correction)



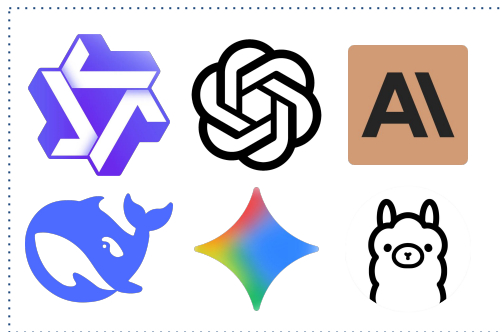
```
{  
  "action": "viewcode",  
  "path": "src/m3_compile.c",  
  "start_line": 21,  
  "end_line": 23  
}
```



Language Server

Auto Correction

Tool Call Process (with Auto Correction)



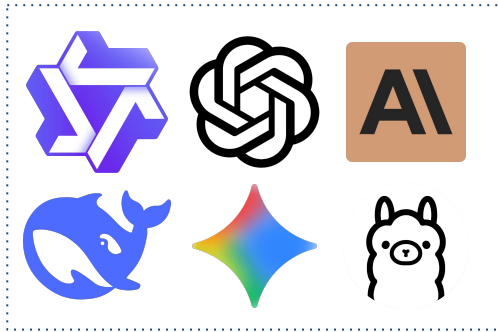
```
{  
  "action": "viewcode",  
  "path": "src/m3_compile.c",  
  "start_line": 17,  
  "end_line": 27  
}
```



Language Server

Auto Correction

Tool Call Process (with Auto Correction)



```
{  
  "action": "viewcode",  
  "path": "src/m3_compile.c",  
  "start_line": 17,  
  "end_line": 27  
}
```



Language Server

```
17| Compile_BlockStat(IM3Compilation o) {  
18|     m3opcode_t opcode;  
19|     Read_opcode (&opcode, &o);  
20|     IM3OpInfo opinfo = GetOpInfo(opcode);  
21|     _throwif(unknownOpcode, opinfo == NULL);  
22|     if (opinfo->compiler) {  
23|         (*opinfo->compiler) (o, opcode)  
24|     } else {  
25|         Compile_Operator (o, opcode);  
26|     }  
27| }
```

Auto Correction

Code Viewing Enhancement

Expanded code range visibility and corrected file path references

- Resolved issues with narrow code display windows that limited readability
- Fixed incorrect file path typos that were breaking navigation links

Symbol Definition Resolution

Enhanced alias symbol detection and lookup

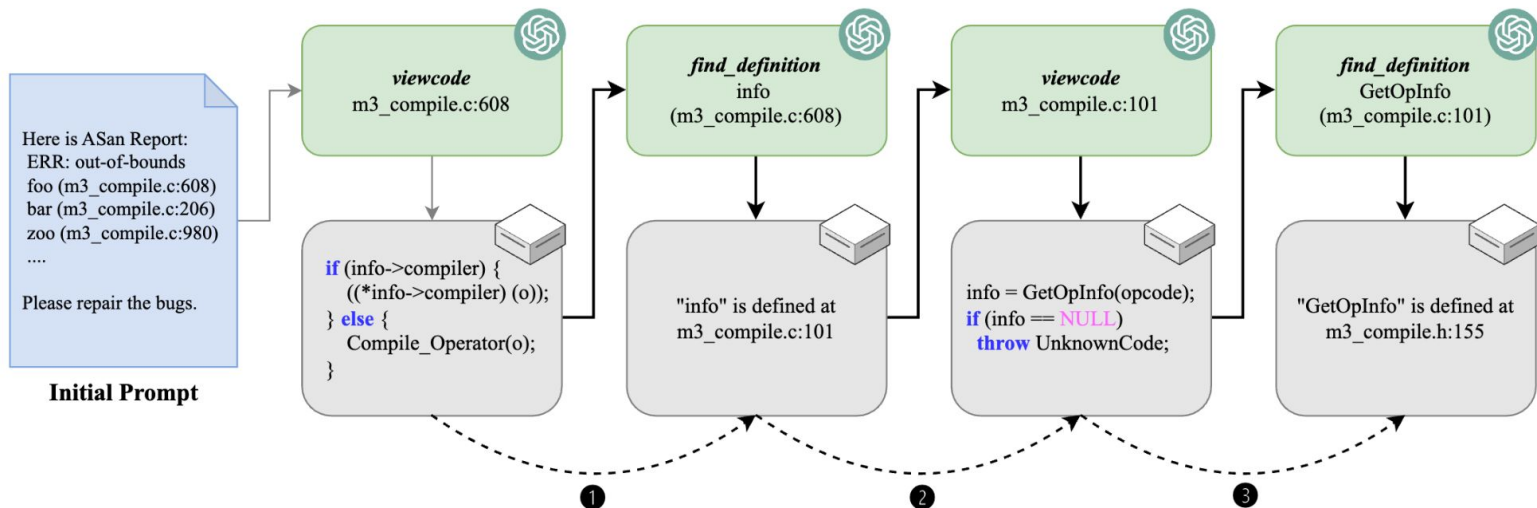
- Improved the "Find Definition" feature to properly handle aliased symbols
- Resolved cases where symbol aliases were not being recognized or linked correctly

Validation System Updates

Standardized patch format processing

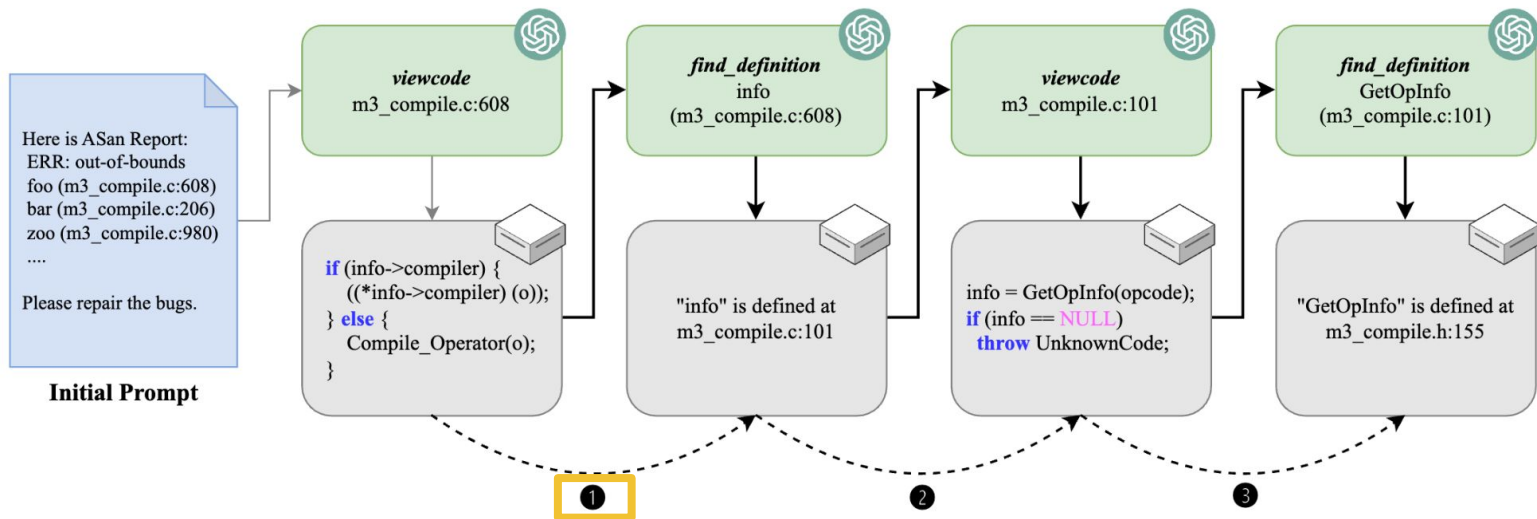
- Fixed validation errors related to inconsistent patch formats
- Ensured all patch submissions now follow proper formatting standards

Chain Compression



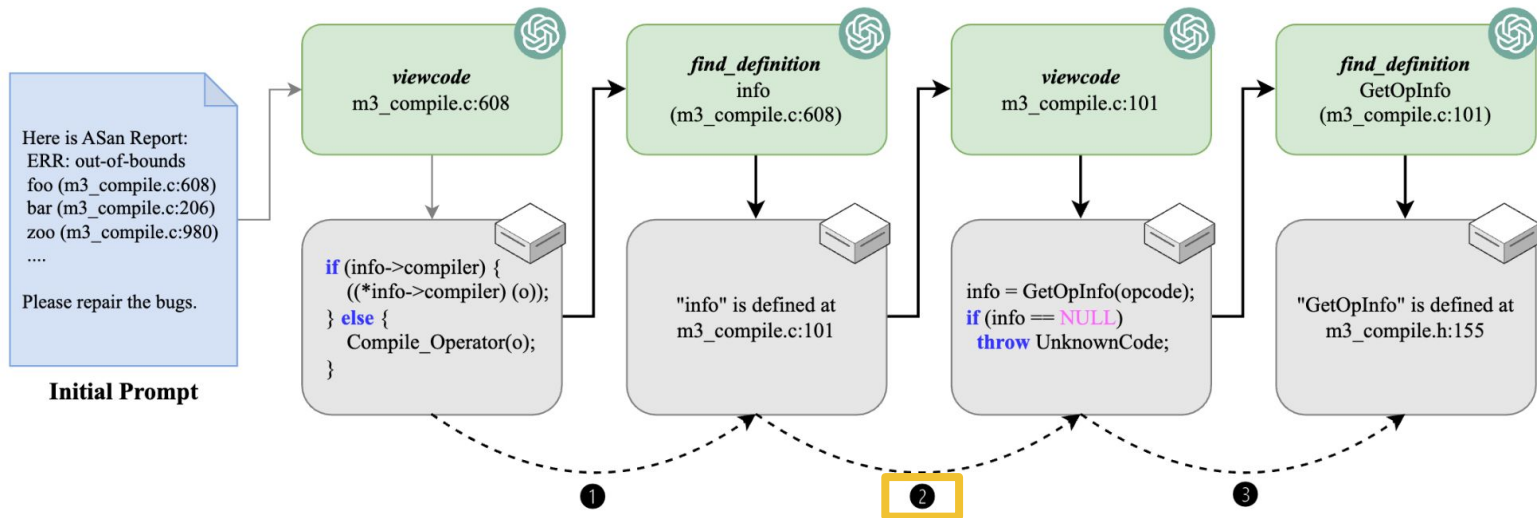
The LLM takes the initial prompt as input and starts interacting with the language server. The black bold arrows illustrate the interaction without chain compression, while the black dashed arrows represent the **compressed interaction process**. The original interaction **chain of length four** was compressed into a **single interaction**.

Chain Compression



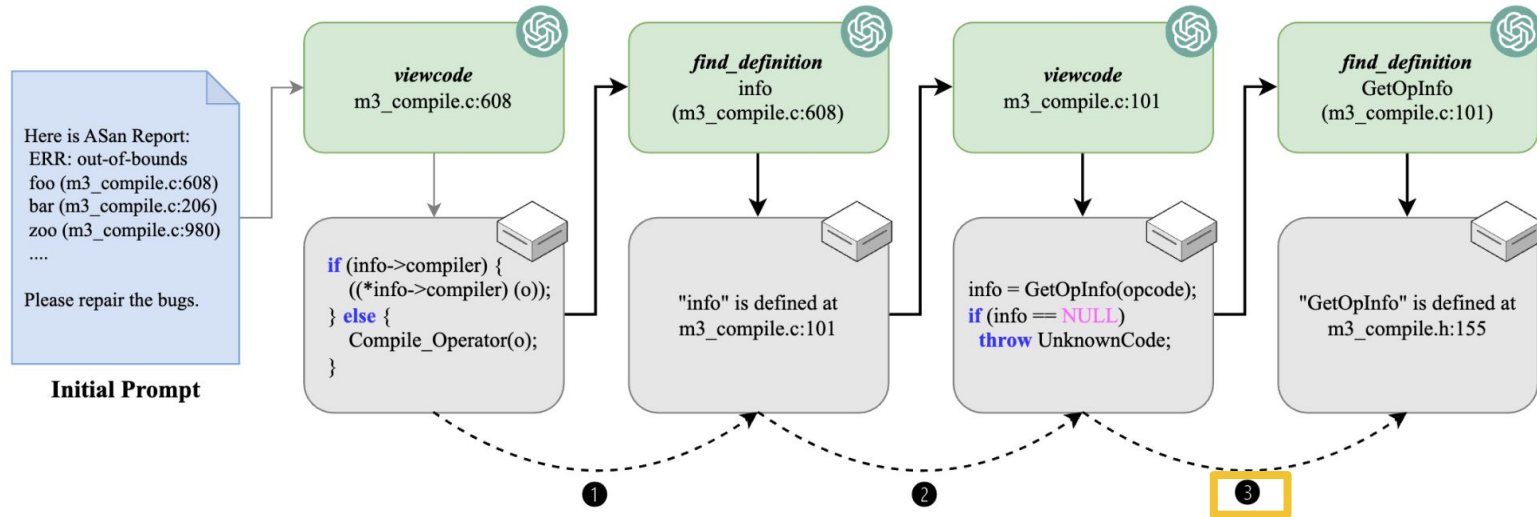
1. After the LLM sends a viewcode action, the mechanism determines that the crash is caused by the dereference of info and the line where info located **appears in both the viewed code snippet and the sanitizer report**. This indicates that it is a valuable symbol to explore.

Chain Compression



2. Using only the find_definition action to locate the definition of info is **insufficient to reveal its complete information**. Therefore, the mechanism first generates another viewcode action to obtain the definition code snippet of info.

Chain Compression



3. Then, it identifies that the variable relies on another symbol, `GetOpInfo`, and recursively finds its definition location.

Dataset Overview

We created a dataset comprising 178 cases sourced from OSS-Fuzz , Huntr and ExtractFix on 9 distinct bug types: stack overflow, heap overflow, integer overflow, use-after-free, double free, global overflow, divide by zero, invalid free, and null dereference.

Project	Lang	Source	LoC	#Vulns	#Test
assimp	C++	OSS-Fuzz	347.0K	3	474
c-blosc	C	OSS-Fuzz	88.8K	2	1643
c-blosc2	C++	OSS-Fuzz	117.1K	7	1284
h3	C	OSS-Fuzz	17.2K	1	124
hoextdown	C	OSS-Fuzz	7.1K	1	83
hostap	C	OSS-Fuzz	438.0K	4	19
htslib	C	OSS-Fuzz	66.5K	1	159
hunspell	C++	OSS-Fuzz	83.9K	11	128
irssi	C	OSS-Fuzz	64.4K	3	5
krb5	C	OSS-Fuzz	301.6K	1	125
libplist	C	OSS-Fuzz	12.1K	3	34
libsndfile	C	OSS-Fuzz	56.4K	5	141
libtpms	C	OSS-Fuzz	115.0K	1	6
libxml2	C	OSS-Fuzz	200.4K	10	3272
lz4	C	OSS-Fuzz	18.6K	2	22
md4c	C	OSS-Fuzz	8.0K	4	24
openexr	C++	OSS-Fuzz	227.8K	3	111
sleuthkit	C	OSS-Fuzz	196.2K	5	2
wasm3	C	OSS-Fuzz	22.8K	8	35062
zstd	C	OSS-Fuzz	93.4K	5	28
gpac	C	Huntr	743.7K	32	711
libmobi	C	Huntr	19.1K	5	12
mruby	C	Huntr	62.2K	10	61
radare2	C	Huntr	841.3K	20	858
yasm	C	Huntr	132.1K	3	44
binutils	C	ExtractFix	666.8K	2	20
coreutils	C	ExtractFix	86.1K	4	573
jasper	C	ExtractFix	44.7K	2	16
libjpeg	C	ExtractFix	46.9K	4	530
libtiff	C	ExtractFix	85.9K	11	74
libxml2	C	ExtractFix	200.4K	5	3272

Effectiveness Evaluation

Model	Temporal Error	Spatial Error	Null Dereference	Numeric Error	Total
GPT-4o	13/23 (56.52%)	96/125 (76.80%)	23/23 (100.00%)	7/7 (100.00%)	139/178 (78.09%)
GPT-4 Turbo	11/23 (47.83%)	87/125 (69.60%)	21/23 (91.30%)	7/7 (100.00%)	126/178 (70.79%)
Claude-3 Opus	14/23 (60.87%)	108/125 (86.40%)	22/23 (95.65%)	7/7 (100.00%)	151/178 (84.83%)
Claude-3 Sonnet	8/23 (34.78%)	77/125 (61.60%)	17/23 (73.91%)	6/7 (85.71%)	108/178 (60.67%)
Claude-3 Haiku	9/23 (39.13%)	93/125 (74.40%)	19/23 (82.61%)	7/7 (100.00%)	128/178 (71.91%)
Union	20/23 (86.96%)	114/125 (91.20%)	23/23 (100.00%)	7/7 (100.00%)	164/178 (92.13%)

This table compares the effectiveness of **PatchAgent** when utilizing different LLMs to repair vulnerabilities. The **Union** row represents the combined results of **PatchAgent** across all models, demonstrating the overall improvement in repair accuracy achieved through the collaborative use of multiple models.

Github Pull Requests

LIBSSH2
HDF5



LibreDWG



capPlusPlus

Fix vuln OSV-2024-947 #1699

 Merged seladb merged 8 commits into [seladb:dev](#) from [oss-patch:patch-OSV-2024-947](#) on Mar 29

Fix vuln OSV-2023-77 #5210

 Merged Irknox merged 7 commits into [HDFGroup:develop](#) from [oss-patch:patch-OSV-2023-77](#) on Jan 15

Fix buffer overflow in MD3Loader #5763

 Merged kimkulling merged 2 commits into [assimp:master](#) from [cla7aye15I4nd:fix-5616](#) on Sep 10, 2024

kex: fix null pointer dereference in `diffie_hellman_sha_algo()` #1508

 Merged willco007 merged 1 commit into [libssh2:master](#) from [oss-patch:patch-crash-c7c664759c840b3f1c438b7232f713b756ed640f](#) on Feb 28

Fix Heap-buffer-overflow in `__parse_options` #1678

 Merged tigercosmos merged 5 commits into [seladb:dev](#) from [oss-patch:patch-crash-7d18f37e1f05e0ff4aa4dfa2f67dd738340ad9cf](#) on Feb 2

Fix vuln OSV-2024-390 #5201

 Merged Irknox merged 1 commit into [HDFGroup:develop](#) from [oss-patch:patch-OSV-2024-390](#) on Jan 3

Fix vuln OSV-2024-384 #1061

 Merged rurban merged 1 commit into [LibreDWG:master](#) from [oss-patch:patch-OSV-2024-384](#) on Dec 24, 2024

Fix vuln OSV-2024-343 #1680

 Merged seladb merged 2 commits into [seladb:dev](#) from [oss-patch:patch-OSV-2024-343](#) on Jan 11



Proposed work:

Explore the Problem of AI-Generated Patch

Issues with Submitting Patches in the Real World



seladb on Mar 20

Functional Issue

Owner ...

The right solution here is to disallow creating this layer if `m_DataLen < sizeof(ppp_pptp_header)`.

I think this layer is quite old, but at some point, we introduced the concept of `isValid()` which is implemented per layer, accepts the raw data, and decides if the layer can be created. We should implement this method and use it when the layer is created:

qkoziol left a comment

Incorrect Root Cause

Collaborator ...

These are not bad, but seem like they are addressing symptoms rather than root causes. Are there test files that trigger them to look at?



jhendersonHDF on Jan 2 • edited

Security Issue

Collaborator ...

This fixes the specific vulnerability, but a more complete fix may be needed here. Consider the case where both `overlap_size` and `new_accum_size` end up slightly below `accum->alloc_size`. It may make more sense to calculate a pointer to the last valid byte in `accum->buf` and then make use of the `H5_IS_BUFFER_OVERFLOW` macro from `H5private.h`.

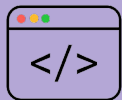


Revisit the Workflow of Program Repair



Fault Localization

FL aims to identify the root cause and to provide an code location to apply patches.



Patch Generation

Takes both the buggy code snippet and bug description as input, then produces a patch.



Patch Validation

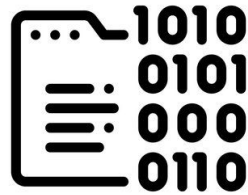
Verify that a patch addresses vulnerabilities while maintaining functional integrity.

Revisit the Workflow of Program Repair

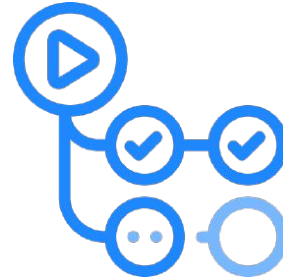


Patch Validation

Verify that a patch addresses vulnerabilities while maintaining functional integrity.



Replay the PoC



Rerun Functional Test
(e.g., Github CI)

Works Using Test Suite-Based Validation Method

- **CrashRepair** (TOESM 2025)
- **CPR** (PLDI 2021)
- **Fix2Fit** (ISSTA 2019)
- **Zero-Shot** (S&P 2023)
- **San2Patch** (USENIX Sec 2025)
- **VulnFix** (ISSTA 2022)
-

Observations from a PHP Case

- Existing functional tests (e.g., CI) are not able to capture full functionality.
- Developers may upgrade functional tests during vulnerability repair.

The image displays two screenshots of code editors. The top screenshot, titled 'Patch', shows a diff view of the file 'ext/standard/array.c'. It compares the original code (left) with a patched version (right). The patch includes a new condition 'IS_SINGLE_BYTE' in a check for string types. The bottom screenshot, titled 'New Testcase', shows a diff view of the file 'ext/standard/tests/array/range/gh13894.phpt'. It compares the original test (left) with a new test case (right) that adds a series of float values to an array, intended to trigger a segmentation fault.

Patch

```
ext/standard/array.c
2924
2925 /* If the range is given as strings, generate an array of
2926  * characters. */
2927 - if (start_type >= IS_STRING || end_type >= IS_STRING) {
2928 -     /* If one of the inputs is NOT a string */
2929 -     if (UNEXPECTED(start_type < IS_STRING || end_type < IS_STRING)) {
2930 -         if (start_type < IS_STRING) {
2931             if (end_type != IS_ARRAY) {
2932                 php_error_docref(NULL, E_WARNING, "Argument #1
2933                 (start) must be a single byte string if")
2934             }
2935         }
2936     }
2937 }
2938
2939 + if (start_type >= IS_STRING || end_type >= IS_STRING) {
2940 +     /* If one of the inputs is NOT a string nor single-byte
2941 +     * string */
2942 +     if (UNEXPECTED(start_type < IS_STRING || end_type <
2943 +     IS_SINGLE_BYTE || end_type < IS_STRING)) {
2944 +         if (start_type < IS_STRING) {
2945             if (end_type != IS_ARRAY) {
2946                 php_error_docref(NULL, E_WARNING, "Argument #1
2947                 (start) must be a single byte string if")
2948             }
2949         }
2950     }
2951 }
```

New Testcase

```
ext/standard/tests/array/range/gh13894.phpt
1 + --TEST--
2 + Gh-13894 (range(9.9, '0') causes segmentation fault)
3 + --FILE--
4 + <?php
5 + var_dump(range(9.9, '0'));
6 + ?>
7 + --EXPECT--
8 + array(10) (
9 + 0 =>
10 + float(9.9)
11 + 1 =>
12 + float(8.9)
13 + 2 =>
14 + float(7.9)
15 + 3 =>
16 + float(6.9)
17 + 4 =>
18 + float(5.9)
19 + 5 =>
20 + float(4.9)
21 + 6 =>
22 + float(3.9000000000000004)
23 + 7 =>
24 + float(2.9000000000000004)
25 + 8 =>
26 + float(1.9000000000000004)
27 + 9 =>
28 + float(0.9000000000000004)
29 + )
```

[1] <https://github.com/php/php-src/commit/1d6f344bea49ccad82b9a95a80ed9fdc39e260a1>

Observations from a PHP Case

- Existing functional tests (e.g., CI) are not able to capture full functionality.
- Developers may upgrade functional tests during vulnerability repair.

The image displays two screenshots from a code editor. The top screenshot, titled 'Patch', shows a diff view of the file 'ext/standard/array.c'. It highlights changes to the 'PHP_FUNCTION(range)' function, specifically adding a check for 'IS_STRING' and 'IS_ARRAY' types and a warning message. The bottom screenshot, titled 'New Testcase', shows a diff view of the file 'ext/standard/tests/array/range/gh13894.phpt'. It adds a new test case that calls 'range(9.9, '0')' and checks for a segmentation fault.

Patch

```
ext/standard/array.c
2924 /* If the range is given as strings, generate an array of
2925    characters. */
2926 if (start_type >= IS_STRING || end_type >= IS_STRING) {
2927     /* If one of the inputs is NOT a string */
2928     if (UNEXPECTED(start_type < IS_STRING || end_type <
2929                    IS_STRING)) {
2930         if (start_type < IS_STRING) {
2931             if (end_type != IS_ARRAY) {
2932                 php_error_docref(NULL, E_WARNING, "Argument #1
2933                    (start) must be a single byte string if"
```

New Testcase

```
ext/standard/tests/array/range/gh13894.phpt
1  * --TEST--
2  * GH-13894 (range(9.9, '0') causes segmentation fault)
3  * --FILE--
4  * <?php
5  *   var_dump(range(9.9, '0'));
6  * }
7  * --EXPECT--
8  * array(10) (
9  *   [0] =>
10  *   float(9.9)
11  *   [1] =>
12  *   float(8.9)
13  *   [2] =>
14  *   float(7.9)
15  *   [3] =>
16  *   float(6.9)
17  *   [4] =>
18  *   float(5.9)
19  *   [5] =>
20  *   float(4.9)
21  *   [6] =>
22  *   float(3.9)
23  *   [7] =>
24  *   float(2.9)
25  *   [8] =>
26  *   float(1.9)
27  *   [9] =>
28  *   float(0.9)
29  * )
```

What kind of functionality does the new test case try to capture?

[1] <https://github.com/php/php-src/commit/1d6f344bea49ccad82b9a95a80ed9fdc39e260a1>

Vulnerability Principle

```
1 PHP_FUNCTION(range) {
2     struct zval *user_start = /* Extract start argument */;
3     struct zval *user_end = /* Extract end argument */;
4
5     // Extract type from arguments
6     uint8_t start_type = Z_TYPE_P(user_start);
7     uint8_t end_type = Z_TYPE_P(user_end);
8
9     /* If the range is given as strings,
10      generate an array of characters. */
11     if (start_type >= IS_STRING || end_type >= IS_STRING) {
12         // VULNERABLE: condition fails when start_type=5 (IS_DOUBLE)
13         // and end_type=7 (IS_ARRAY) because 5+7 = 2*6 (IS_STRING)
14         if (start_type + end_type < 2*IS_STRING) {
15             // ... handle mixed type inputs and convert to numeric
16             goto handle_numeric_inputs;
17         }
18
19         // TYPE CONFUSION OCCURS HERE:
20         // When the vulnerable condition fails, we reach this point
21         // with non-string types, but try to access them as strings
22         unsigned char low = Z_STRVAL_P(user_start)[0];
23         unsigned char high = Z_STRVAL_P(user_end)[0];
24
25         // ... character range generation logic
26         return;
27     }
28
29     handle_numeric_inputs:
30     if (start_type == IS_DOUBLE || end_type == IS_DOUBLE) {
31         // ... process numeric ranges (floats)
```

⋮ PHP Sandbox

```
1 <?php
2 var_dump(range(1, 10, 2));
3 ?>
4
```

```
array(5) {
    [0]=>
    int(1)
    [1]=>
    int(3)
    [2]=>
    int(5)
    [3]=>
    int(7)
    [4]=>
    int(9)
}
```

Vulnerability Principle

```
1 PHP_FUNCTION(range) {
2     struct zval *user_start = /* Extract start argument */;
3     struct zval *user_end = /* Extract end argument */;
4
5     // Extract type from arguments
6     uint8_t start_type = Z_TYPE_P(user_start);
7     uint8_t end_type = Z_TYPE_P(user_end);
8
9     /* If the range is given as strings,
10      generate an array of characters. */
11     if (start_type >= IS_STRING || end_type >= IS_STRING) {
12         // VULNERABLE: condition fails when start_type=5 (IS_DOUBLE)
13         // and end_type=7 (IS_ARRAY) because 5+7 = 2*6 (IS_STRING)
14         if (start_type + end_type < 2*IS_STRING) {
15             // ... handle mixed type inputs and convert to numeric
16             goto handle_numeric_inputs;
17         }
18
19         // TYPE CONFUSION OCCURS HERE:
20         // When the vulnerable condition fails, we reach this point
21         // with non-string types, but try to access them as strings
22         unsigned char low = Z_STRVAL_P(user_start)[0];
23         unsigned char high = Z_STRVAL_P(user_end)[0];
24
25         // ... character range generation logic
26         return;
27     }
28
29     handle_numeric_inputs:
30     if (start_type == IS_DOUBLE || end_type == IS_DOUBLE) {
31         // ... process numeric ranges (floats)
```

The bug arises when the function receives arguments of specific type combinations, such as a double (floating-point number) and an array. The first condition (line 11) correctly identifies that at least one argument appears to be string-like since $IS_ARRAY(7) \geq IS_STRING(6)$, so the code enters the string-handling branch. However, the inner arithmetic condition (line 14) unexpectedly fails when for example, $IS_DOUBLE(5) + IS_ARRAY(7) = 12$. When this condition fails, the code skips the proper type conversion logic and incorrectly attempts to access the non-string data using string accessor macros (line 22), which cause the program crash.

Developer Thinkings (“New TestCase”)

Develop Patch

```
1 @@ -2924,8 +2924,8 @@ PHP_FUNCTION(range)
2  /* If the range is given as strings,
3   generate an array of characters. */
4  if (start_type >= IS_STRING || end_type >= IS_STRING) {
5 - if (start_type + end_type < 2*IS_STRING) {
6 + if (start_type < IS_STRING || end_type < IS_STRING) {
7      if (start_type < IS_STRING) {
8          if (end_type != IS_ARRAY) {
9              php_error_docref(NULL, E_WARNING, "...");
```

Return Values

Returns a sequence of elements as an [array](#) with the first element being **start** going up to **end**, with each value of the sequence being **step** values apart.

The last element of the returned array is either **end** or the previous element of the sequence, depending on the value of **step**.

If both **start** and **end** are [strings](#), and **step** is [int](#) the produced array will be a sequence of bytes, generally latin ASCII characters.

If at least one of **start**, **end**, or **step** is [float](#) the produced array will be a sequence of [float](#).

Otherwise, the produced array will be a sequence of [int](#).

```
---TEST---
GH-13094 (range(9.9, '0') causes segmentation fault)
---FILE---
<?php
var_dump(range(9.9, '0'));
?>
---EXPECT---
array(10) {
  [0]=>float(9.9)
  [1]=>float(8.9)
  [2]=>float(7.9)
  [3]=>float(6.9)
  [4]=>float(5.9)
  [5]=>float(4.9)
  [6]=>float(3.900000000000000004)
  [7]=>float(2.900000000000000004)
  [8]=>float(1.900000000000000004)
  [9]=>float(0.900000000000000004)
}
```

New Testcase

PHP Specification

Developer Patch vs LLM Patch

```
1 @@ -2924,8 +2924,8 @@ PHP_FUNCTION(range)
2  /* If the range is given as strings,
3   generate an array of characters. */
4  if (start_type >= IS_STRING || end_type >= IS_STRING) {
5 - if (start_type + end_type < 2*IS_STRING) {
6 + if (start_type < IS_STRING || end_type < IS_STRING) {
7     if (start_type < IS_STRING) {
8         if (end_type != IS_ARRAY) {
9             php_error_docref(NULL, E_WARNING, "...");
```

a. Developer Patch

```
---TEST---
GH-13094 (range(9.9, '0') causes segmentation fault)
---FILE---
<?php
var_dump(range(9.9, '0'));
?>
---EXPECT---
array(10) {
  [0]=>float(9.9)
  [1]=>float(8.9)
  [2]=>float(7.9)
  [3]=>float(6.9)
  [4]=>float(5.9)
  [5]=>float(4.9)
  [6]=>float(3.9000000000000004)
  [7]=>float(2.9000000000000004)
  [8]=>float(1.9000000000000004)
  [9]=>float(0.9000000000000004)
}
```

c. Developer's Testcase

```
1 @@ -2960,6 +2960,14 @@ PHP_FUNCTION(range)
2  }
3
4  /* Generate array of characters */
5 + if (Z_TYPE_P(user_start) != IS_STRING) {
6 +     zend_argument_value_error(1, "must be a string");
7 +     RETURN_THROWS();
8 + }
9 + if (Z_TYPE_P(user_end) != IS_STRING) {
10 +     zend_argument_value_error(2, "must be a string");
11 +     RETURN_THROWS();
12 + }
13
14     unsigned char low = Z_STRVAL_P(user_start)[0];
15     unsigned char high = Z_STRVAL_P(user_end)[0];
```

b. LLM Patch

LLM Patch violates PHP specification

```
Fatal error: Uncaught ValueError: range():
Argument #1 ($start) must be a valid string in /test.php:2
Stack trace:
#0 /test.php(2): range(9.9, '0')
#1 {main}
  thrown in /test.php on line 2
```

d. Output (w. LLM Patch)

Research Question

- **RQ1:** Does test suite-based validation substantially overestimate program repair system performance?
- **RQ2:** How reliable is using “new test cases” to validate patches generated by current program repair systems?
- **RQ3:** How to measure the quality of a testcase for validating a patch?

Research Plan

- **Benchmark:** Develop a benchmark to evaluate whether current test suite-based validation methods significantly overestimate the effectiveness of program repair tools.
- **Positive Case Analysis:** Compare patches that successfully pass the new benchmark against actual developer-written patches to assess benchmark reliability and identify potential limitations in evaluation methodology.
- **Testcase Measurement:** Find metrics to measure the quality and reliability of test cases for software functionality.

Why Should It Works?

- **Solid Observation:** I observed a large number of AI-generated patches that differ significantly from developer patches in previous projects, and developers have also provided negative feedback.
- **Preliminary Analysis:** I have obtained some preliminary analysis results on PHP projects, which reflect the assumptions of our proposed work.
- **Rich Experience:** My previous research has provided me with considerable experience and expertise in determining patch correctness.